

South Gosforth First School – Art and Design



Long Term Planning – Year 3

Term:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History/ Geography/ Science units	History: What was better – Stone, Bronze or Iron? Science: How strong is a magnet?	Geography: Why should you visit Newcastle? Science: How strong is a magnet?	History: Should the Ancient Egyptians have been proud of their pyramids? Science: How does light change in our classroom over time?	Geography: Why are the Alps awesome? Science: Do animals have skeletons?	History: How vicious were the Vikings? Science: How do plants disperse their seeds?	Geography: Volcanoes and earthquakes – What is the Pacific Ring of Fire? Science: What is beneath our feet?
Art Unit	'Hunters and Gatherers'	'Our City'	'Egyptian Art'	'Human Form'	'The Vikings'	'Materials'
	Pupils explore prehistoric art by experimenting with charcoal, berries, leaves, homemade paints and more. Pupils develop a sense of what it was like to create art thousands of years ago and why these pieces were created.	Pupils explore two of the formal elements of art: shape and tone. They identify shapes in everyday objects and in buildings and structures. They create cityscapes inspired by Paul Klee, Georgia O'Keeffe, Ton Schulton and Stephen Wiltshire.	Pupils explore Egyptian art. They make portraits in profile and add colour using oil pastels and metallic paint. They design and make canopic jars, inspired by surviving Egyptian art.	Pupils make large-scale paintings of human form using the work of Leonardo Da Vinci and Jean Michel Basquiat as inspiration. They create block tiles from polystyrene and experiment with colour mixing, layering and overlapping when printing.	Pupils explore Viking art, looking at pattern, colour and form. Pupils create drawings and abstract seascapes of Vikings. They also work with wire and foil to form dragonheads and Viking broaches.	Pupils share experiences about what they have learned about colour, texture, pattern and places. They will create a mood board to work as a visual mind map and source of inspiration. Pupils learn to tie-dye, weave and sew to create a range of effects using fabric, culminating in a finished t-shirt which showcases these skills.
Artist Study Work	Online galleries of prehistoric art including the Great North Museum, Hancock.	Paul Klee, Georgia O'Keeffe, Ton Schulton and Stephen Wiltshire.	Online galleries of prehistoric art including the Great North Museum, Hancock.	Leonardo Da Vinci and Jean Michel Basquiat.	Alexander Calder, Ruth Asawa and Vladimir Nezdiimynoha.	Anni Albers and Lucy Poskitt.

Broken Down Objectives & Suggested Content

Exploring prehistoric art

Pupils are introduced to cave art and reflect upon the purpose of the drawings before working on developing their sense of proportion in drawing.

Prehistoric art - charcoal animals

Pupils scale up their drawings from the previous session and use a different medium, charcoal. in their work.

Prehistoric Art - Prehistoric palette

After experimenting with the colours and effects that can be created using natural materials, pupils make their own paints using spices and objects found on a nature walk.

Prehistoric art - Painting on the **Cave Wall**

Pupils paint their prehistoric animal picture that they drew earlier in the unit.

Prehistoric art - Hands on a Cave Wall

Pupils work on a collaborative class piece of prehistoric inspired art, creating hand prints onto a textured background.

Formal elements of Art - The four rules of Shading

Pupils learn and apply the four rules of shading; to work evenly and neatly, in one direction, with straight edges and no gaps.

Formal elements of Art -Shading from light to dark

Pupils work on tone by smoothly shading from light to dark. They fill the outline and background of animal templates with tone, contrasting the background with the inside of the template.

Formal elements of Art - Seeing simple shapes

Pupils identify and draw the different shapes that make up objects. They identify shapes in images of Newcastle landmarks.

Cityscapes- seeing shapes in buildings and structures

Pupils explore cityscapes by Paul Klee, Georgia O'Keeffe, Ton Schulton and Stephen Wiltshire, comparing styles. Think about colour, tone, style and composition. Then they create their own cityscape to represent the skyline of Newcastle and Gateshead.

Colour Mixing- Claude Monet

Pupils look at 'The Waterlily Pond' by Claude Monet. They think about the colours, textures

and objects seen within his artwork. They recap their knowledge of colour mixing, naming the primary and secondary colours. They use sketchbooks to colour mix, trying to create colours seen within

Painting-Tints and shades

'The Waterlily Pond'.

Explore the work of Pewter Flagon and Jan Jansz and identify light and dark areas within their work. Learn that a 'tint' is made by adding white to a colour and a 'shade' by adding black. Pupils mix colours to paint a Christmasthemed template.

Drawing-Portraits in Profile

Pupils practise drawing faces in profile. They begin by looking at examples of Egyptian art and learn how to draw a face from the side.

Drawing- Portraits in Profile Pupils transfer their sketches to paper and add colour. They work mainly in chalk pastel or

oil pastels. They use black felttip pens to draw an outline for their pictures. Finally, they add copper paint.

Drawing- Canopic Jars

Pupil's design and making canopic jars, originally used by the ancient Egyptians to preserve the organs of a deceased person for use in the afterlife. The lids of later jars, from the nineteenth dynasty onwards, were modelled in the form of the heads of the four sons of Horus:

Hapy, Duamutef, Imsety and Qe behsenuef. The pupils choose which version they are going to create and to draw their design, using examples of surviving Egyptian art to inspire their designs.

Clay- Canopic Jars

Pupils manipulate air-drying clay and create their figureheads. They place the clay directly onto plastic lids to ensure that they are the correct size and shape. They manipulate the clay with their fingers and add detail using tools. During the next session, the children paint and decorate their canopic jars lids.

Human Form- Drawing

Pupils look at the work of Leonardo Da Vinci and Jean Michel Basquiat. They explore black and white images of skulls and skeletons. They use their sketchbooks and tracing paper to draw different bones and sections of skeletons. They experiment with adding tone using shading, or colour using oil pastels.

Human Form - Large-scale painting

Pupils make large-scale paintings of skulls using the work of Leonardo Da Vinci and Jean Michel Basquiat as inspiration. They mix colours on the paper to create a background, using paint and paint rollers. They etch patterns and shapes into the paint to add extra detail. When the paint is dry, they use charcoal, graphite and oil pastels to create an image based on human form.

Human form-Lino Printing

Pupils use the sketches from the first session to trace or draw sections of skeletons onto polystyrene tiles to create simple print blocks. They add patterns to blank sections of the tiles. Pupils apply paint using rollers and create repeating patterns, overlapping and overlaying to create effects.

Foil Sculptures

Pupils learn about the sculptor Alberto Giacometti. Then they practise sketching human form to create different balances and positions (stickmen drawings). They create foil sculptures of people, adding layers of foil by wrapping and binding using foil and wire.

Formal Elements- drawing Viking Longboats

Explore images of Viking artwork including the Lindisfarne Raid. They practise drawing longboats in sketchbooks. They apply skills taught in the previous unit to add tone, so that sketches appear 3D.

Formal elements of Art -Working with Wire

Explore the carved heads of dragons and other magical beings mounted on the stem of the Viking Longboats. Work with wire, they bend and twist it to create 2D images of dragonheads. They use smaller pieces of wire to add features.

Abstract Art - Abstract Viking Seascape

Pupils explore the abstract work of Vladimir Nezdiimynoha. They work with paint to create a textured Viking collage.

Craft- Viking Broaches

Pupils look at images of Viking broaches and discuss the colours, patterns and designs. Pupils use their sketchbooks to create a design for their own Viking broach. They create broaches using plastic, card, string and embossing them using foil. Finally, they add sequins and gems to decorate them.

Craft: Mood Board

Pupils carefully select and curate fabrics, colours, textures and images to inspire them in this unit through making a mood board. They talk about the colours, textures, patterns and places that have inspired them in art this year.

Craft – Tie-dyeing materials Relating the technique to wax

resist, pupils learn how to create patterns on materials using tiedve. exploring different effects.

Craft – Paper weaving

Pupils will explore the work of Anni Albers and Lucy Poskitt. They will look at how to use strips of paper to create a weave, familiarising themselves with terms such as warp and weft.

Craft – weaving other materials

Using their weaving skills from the previous lesson and their tiedyed materials from session 2, pupils weave with fabric using a

Craft - sewing a T-shirt

Using their tie-dyed t-shirt, pupils sew a shape or fabric weave onto the front, inspired by their mood board.

	-Create sketchbooks to record	-Pupils should be taught to	-Create sketchbooks to record	Loarn about great artists	-Create sketch books to record	-Create sketchbooks to record
<u>National</u>	their observations and use them		their observations and use	-Learn about great artists,	their observations and use them	their observations and use them
<u>Curriculum</u>	to review and revisit ideas	develop their techniques, including their control and their	them to review and revisit	architects and designers in	to review and revisit ideas	to review and revisit ideas
Objectives				history		
	-Know about great artists, craft	use of materials	ideas	-Create sketch books to record	-To improve their mastery of Art	-Know about great artists, craft
	makers and designers, and	-To improve their mastery of Art	-Know about great artists, craft	their observations and use them	and design techniques, including	makers and designers, and
	understand the historical and	and design techniques, including	makers and designers, and	to review and revisit ideas.	drawing, painting	understand the historical and
	cultural development of their art	drawing, painting and sculpture	understand the historical and	-To improve their mastery of art	and sculpture. with a range of	cultural development of their art
	forms	with a range of materials [for	cultural development of their	and design techniques, including	materials [for example, pencil,	forms
	-Develop their techniques,	example, pencil, charcoal, paint,	art forms	drawing, painting and sculpture	charcoal, paint, clay]	-Develop their techniques,
	including their control and their	clay]	-Develop their techniques,	with a range of materials [for	-Pupils should be taught to	including their control and their
	use of materials, with creativity,	-To develop their techniques,	including their control and	example, pencil, charcoal, paint,	develop their techniques,	use of materials, with creativity,
	experimentation and an	including their control and their	their use of materials, with	clay]	including their control and their	experimentation and an
	increasing awareness of different	use of materials, with creativity,	creativity, experimentation and		use of materials, with creativity,	increasing awareness of different
	kinds of art, craft and design	experimentation and an	an increasing awareness of		experimentation and an	kinds of art, craft and design
	-Improve their mastery of art and	increasing awareness of different	different kinds of art, craft and		increasing awareness of different	-Improve their mastery of art and
	design techniques, including	kinds of art, craft and design	design		kinds of art, craft and design	design techniques, including
	drawing, painting and sculpture	-To create sketch books to record	-Improve their mastery of art			drawing, painting and sculpture
	[for example, pencil, charcoal,	their observations and use them	and design techniques,			[for example, pencil, charcoal,
	paint, clay] -To develop a wide range of art	to review and revisit ideas	including drawing, painting and sculpture [for example,			paint, clay] -To develop a wide range of art
	, ,					and design techniques in using
	and design techniques in using colour, pattern, texture, line,		pencil, charcoal, paint, clay] -To develop a wide range of art			colour, pattern, texture, line,
	shape, form and space.		and design techniques in using			shape, form and space.
	snape, form and space.		colour, pattern, texture, line,			snape, form and space.
I			shape form and space			
Prior Learning	'Why here, why now?'	'Why here, why now?'	shape, form and space. 'Why here, why now?'	'Why here, why now?'	'Why here, why now?'	'Why here, why now?'
Prior Learning	'Why here, why now?'	'Why here, why now?'	'Why here, why now?'	'Why here, why now?'	'Why here, why now?' This unit links to the Year 3	'Why here, why now?' This unit brings together
<u>&</u>	This unit supports the Year 3	This unit builds on the	'Why here, why now?' This unit links to the Year 3	This unit builds on from	This unit links to the Year 3	This unit brings together
<u>&</u> Understanding	This unit supports the Year 3 History unit of 'Stone Age to	This unit builds on the drawing, composition and	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the	This unit builds on from experience of drawing human	This unit links to the Year 3 History unit of 'How vicious	This unit brings together elements of art that have
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their	This unit builds on the drawing, composition and colour mixing skills taught in	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have	This unit builds on from experience of drawing human form in Year 2. Pupils also	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops	This unit brings together elements of art that have inspired pupils throughout
<u>&</u> Understanding	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by	This unit brings together elements of art that have inspired pupils throughout the year. They build on their
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint.	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to	This unit brings together elements of art that have inspired pupils throughout the year. They build on their
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint.	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom
<u>&</u> <u>Understanding</u> <u>– 'Why here,</u>	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tie-
<u>&</u> Understanding – 'Why here,	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tie-
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit.	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?'	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay.	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?'	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures.	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew.
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position,	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?'	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave,
& Understanding – 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment,	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven,
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent,	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?'	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tie-
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified,	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names, charcoal, scaling, texture,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified, pharaoh, hieroglyphics	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach, join, secure, manipulate,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tie-
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified,	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names, charcoal, scaling, texture,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified, pharaoh, hieroglyphics	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach, join, secure, manipulate,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names, charcoal, scaling, texture,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified, pharaoh, hieroglyphics	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach, join, secure, manipulate,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood
& Understanding - 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names, charcoal, scaling, texture,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified, pharaoh, hieroglyphics	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach, join, secure, manipulate,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood
& Understanding — 'Why here, why now?'	This unit supports the Year 3 History unit of 'Stone Age to Bronze Age.' It builds on their experience of drawing skills from the previous unit. Shade, shading, light, dark, shadow, shading grip, negative, positive, tints, natural form names, charcoal, scaling, texture,	This unit builds on the drawing, composition and colour mixing skills taught in KS1. It also links to the Year 3 Geography topic on 'Why should you live in Newcastle?' Pattern, tone, shape, form, techniques, geometry, 3D, city, cityscape, structure, monument, landmark,	'Why here, why now?' This unit links to the Year 3 History unit of 'Should the Ancient Egyptians have been proud of their pyramids?' It builds on their experience of drawing portraits by learning how to draw them in profile and it develops their skills when using clay. Portrait, profile, position, symmetry, alignment, features, facial, prominent, afterlife, mummified, pharaoh, hieroglyphics	This unit builds on from experience of drawing human form in Year 2. Pupils also develop printing techniques using rollers and ink paint. This unit links to the Year 3 Science unit 'Why do animals have skeletons?' Lino printing, relief plate, relief print, incising, skull,	This unit links to the Year 3 History unit of 'How vicious were the Vikings?' It develops their drawing skills by introducing them to drawing with wire and allows pupils to practise adding tone to create 3D pictures. Viking, raids, longboat, warrior, monastery, settlement, Danelaw, invade, settle, form, wire, foil, attach, join, secure, manipulate,	This unit brings together elements of art that have inspired pupils throughout the year. They build on their weaving skill from Year 2 by making their own loom boards and use fabric to tiedye and sew. Running stitch, fabric, weave, over-and-under, woven, reverse, warp, weft, tiedying, wax resist, mood

Enhancement s, Enrichment & 'Hooks'	Prehistoric artwork to be displayed on exhibition for parents to visit. Pupils discuss work completed and possible improvements.	Working examples (photographs, labels, videos etc) of formal element lessons on shape. Cityscapes to be displayed as final pieces of artwork.			
Whole school Enrichment & Enhancement	Whole School Christmas Card making and Christmas crafts.				

Pupils understand what

prehistoric art is and why it is

paint and colour can be made

significant. They know how

using natural materials and

they develop their drawings

skills, learning to apply the

four rules of shading.

Pupil

Outcomes

Whole school visit to Baltic Centre for Contempered Art.
Pupils will have a tour of the gallery, explore the artwork on exhibition and take part in some practical art activities.
There will be a whole school art afternoon where pupils will create their own artwork inspired by the collections visited.
Artwork will be displayed within the school for parents to

Y3 Printing Working Wall

Working examples

(photographs, labels, artwork

Y3 Canopic Jars Artwork

Display

Pupils' Canopic jars and

Egyptian artwork to be

displayed at the front of the

school.

Pupils can draw a portrait in

using shading skills. They can

use their hands and simple

tools to make sculptures

from clay.

profile and can add detail

visit.

Pupils know how to improve

their drawings by looking for

shapes in objects. They can

draw shapes accurately and

They know how to mix colors,

apply this to abract work.

tints and shades.



etc) of simple lino printing displayed at the front of the Materials artwork to be using various materials, school. displayed on exhibition for rollers and pallets. parents to visit. Pupils discuss work completed and possible improvements. Whole school visit to the Laing Art Gallery. Pupils will have a tour of the gallery and will choose 1 piece of artwork per class to study. There will be a whole school art afternoon where pupils will create a piece of visual art, dance, music or other form of expressive art inspired by the chosen piece of artwork. Pupils can draw on small and Pupils know how to draw Pupils can weave with knowledge of what is a warp large-scale. They can mix with wire, showing improved colours directly onto paper ability when joining wire and weft. They know how to using rollers and by layering together. They know how to tie-dye fabric and can sew when printing. They learn mould or emboss materials. simple shapes onto fabric. how to join materials together through winding and binding.

Y3 Wire Artwork Display

Pupils' dragonhead sketches

and wire artwork to be

Y3 Materials Exhibition